

# AARTI SWAMINATHAN

Engineering | Informatics | Design | Research

A dynamic product advocate and UXer with a background in informatics, research, healthcare and data visualization, seeking to inspire change in product design by understanding user needs.

## SKILLS

### Research

- Interviews
- Field research
- Contextual Inquiry
- Focus groups
- Roadmaps
- Survey
- Usability testing
- Lab-based testing
- Heuristic analysis
- Data analysis

### Design

- Personas
- User flows
- Card sorting
- Storyboarding
- Wireframing
- Prototyping

### Tools

- Balsamiq
- Sketch
- Figma
- Adobe XD CC
- Invision
- ATLAS.ti
- REDCap
- Qualtrics
- GitHub
- Tableau

### Development

- HTML/CSS
- Javascript (JS)

## EDUCATION

### University of Washington

Seattle, WA, USA | 2016 - 2018

Master of Science, *Health Informatics* (focus in Consumer Health / UX)  
GPA: 3.83/4.0

### Birla Institute of Technology and Sciences

Dubai, UAE | 2012 - 2016

Bachelor of Engineering, *Biotechnology*  
GPA: 8.97/10.0

## EXPERIENCE

### UX Researcher - U of Washington Medicine

Seattle, WA | March 2017 – June 2018

- Independently designed and executed a task-based survey and semi-structured interview study with 50+ genetics experts to assess usability of genetics tool [AnalyzeMyVariant](#).
- Identified and resolved divergence between website design and users' understanding of how to use the tool.

### Front-end Developer + Qualitative Researcher - U of Washington

Seattle, WA | June 2017 – May 2018

- Iteratively refined web interface and added features to visualize conversation data between coaches and participants of a cognitive behavioral intervention (HTML/CSS/JS).
- Conducted literature review of conversation analysis methodologies and evaluated themes in message data based on topic modeling and cluster analysis.

### UX Designer - U of Washington

Seattle, WA | January 2018 – March 2018

- Performed generative research (including contextual inquiries), iteratively prototyped and evaluated mobile data collection tool for student sleep patterns.
- Used insights from research and prototypes to progressively make app less intrusive and more user-friendly.

### UX Researcher - U of Washington Libraries

Seattle, WA | October 2017 – December 2017

- Carried out an independent generative research (ethnography) study to assess student and instructor experience within UW's [Active Learning Classrooms](#).
- Detected and solved gaps in information flow that prevented users from making use of features, by proposing simple information dissemination techniques.

### Service Designer - U of Washington + Seattle Children's Hospital

Seattle, WA | March 2017 – June 2017

- Conducted design study for implementation to deliver adolescent care informational content on iPads to parents in the [Adolescent Medicine Clinic](#).
- Used modeling techniques to highlight cultural barriers to solutions and work around them.

### Researcher (Voice) - NeuroLex Diagnostics

Seattle, WA | March 2017 – May 2017

- Conducted extensive literature review and built a survey tool to be used in conjunction with voice capture to capture potential demographical and medical confounders of voice samples.